Put the following ships on your defensive grid by placing the appropriate letters -- horizontally, vertically or diagonally.

1 - Aircraft Carrier

1 - Battleship

1 - Cruiser

2 - Destroyers

Instructions (2 Players Required):
Both players place their ships on the defensive grid according to the chart above. Whoever goes first calls out a position (i.e. G-6). The other player says either “Hit” or “Miss” depending upon whether one of his ships is in the position called out. The person calling out should mark a hit or a miss on the “offensive grid” to keep track of the shots. The other person should mark the shot on the “defensive grid”. If the shot is a “Hit”, the player goes again--otherwise the other player takes a turn. Once the opposing player has scored a hit on all of the spaces for a particular ship, you must call out “Hit...you sunk my Cruiser” (or whatever type of ship it was). Once a player has sunk all the opponents ships, he is declared the winner.