

Minecraft in Numbers.

1, If there are 100,000,000 registered users of Minecraft and 16,000 people download the game every day. How long would it take to get 100,000,000 users?

2, If 16,000 people download the PC version every day, how many download it in a week? Or a year?

3, If the developers earn \$250,000 a day, how much is that every hour?

4, A user wanted to walk to the edge of the Minecraft world, he has walked 932 miles in 3 years, how many miles does he walk each year? Month? Day?

5, He is 11.97% of the way to the end of the Minecraft world, how much further does he have to go (in percentage)? How long will it take him to reach his goal?

