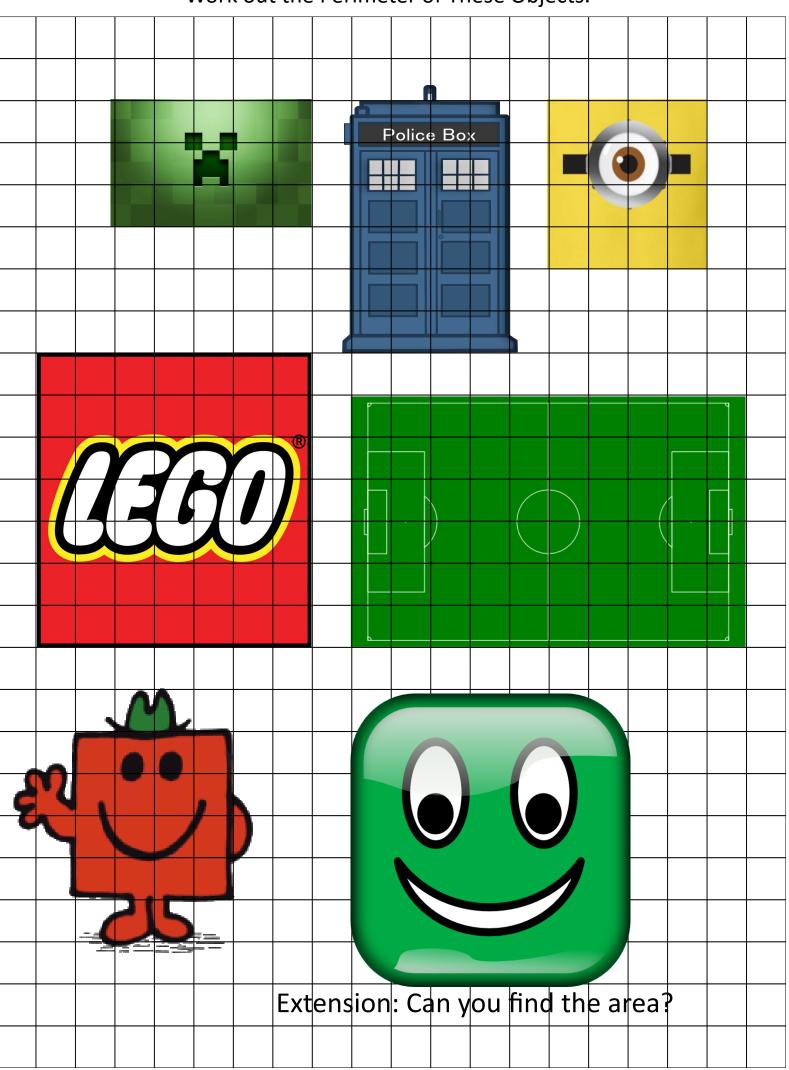
Work out the Perimeter of These Objects.



Work out the Perimeter of These Objects.

