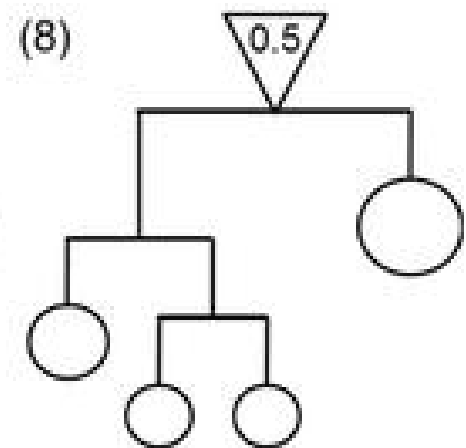
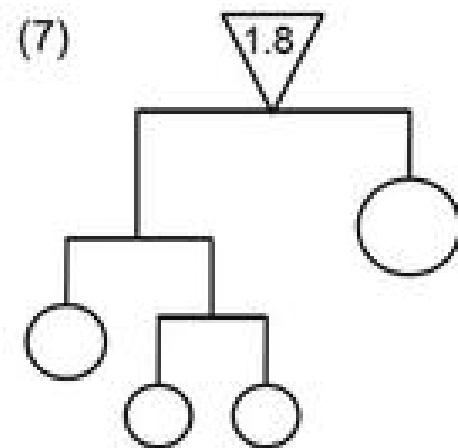
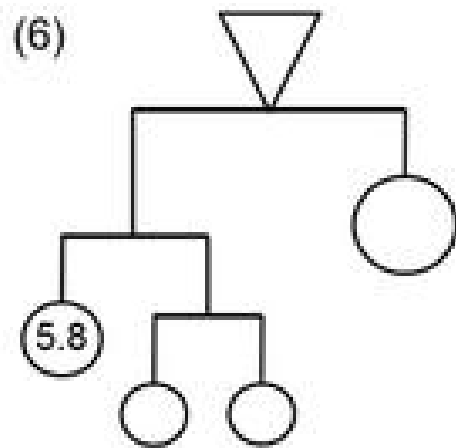
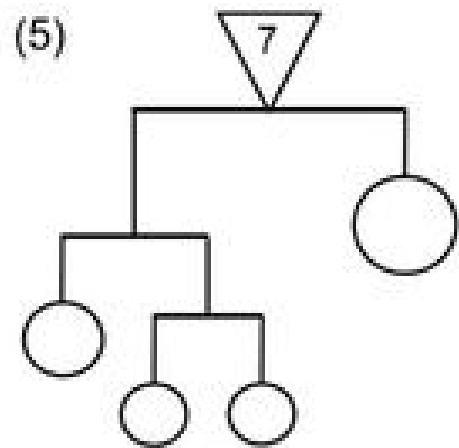
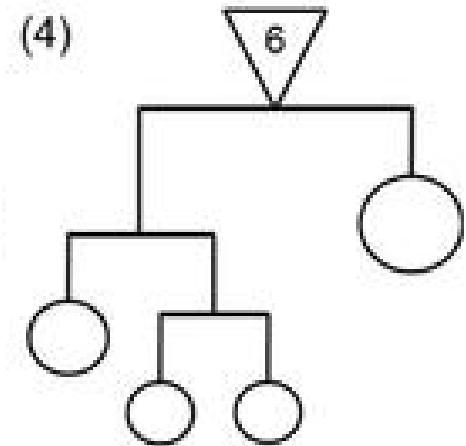
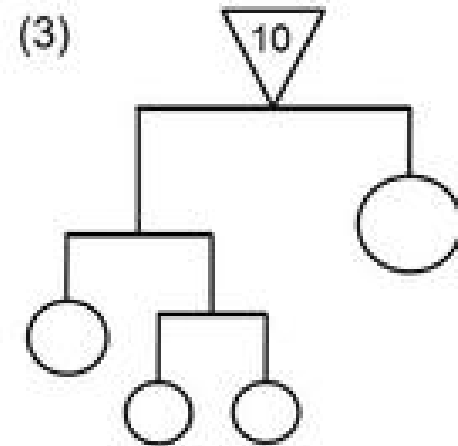
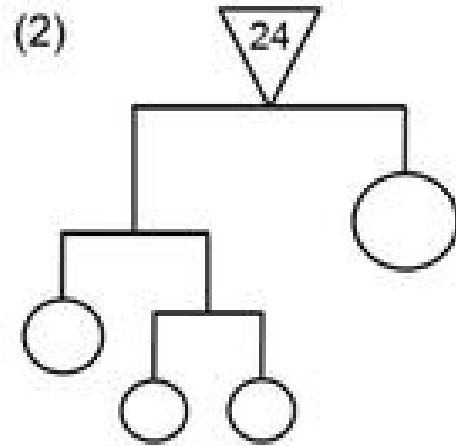
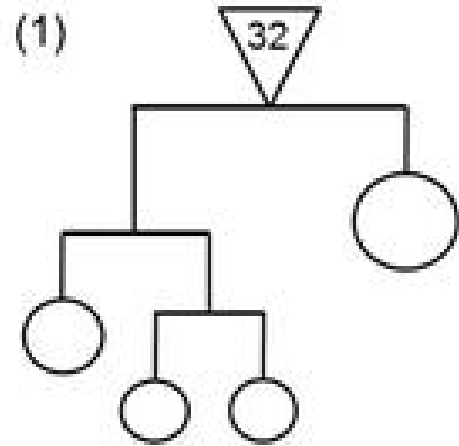


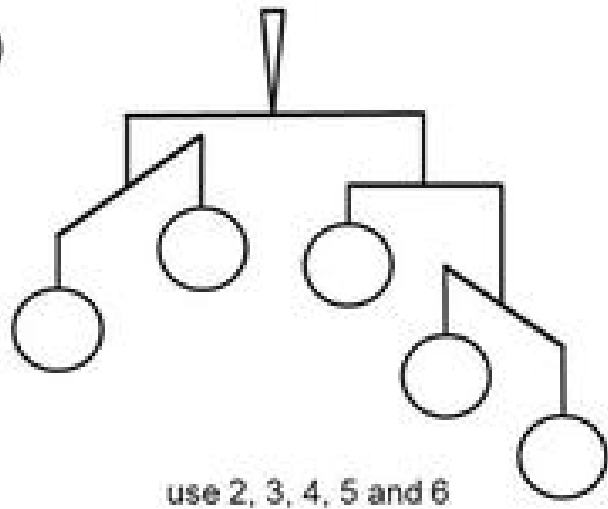
**mobiles**

the weights must add up to the number in the triangle - find the other weights

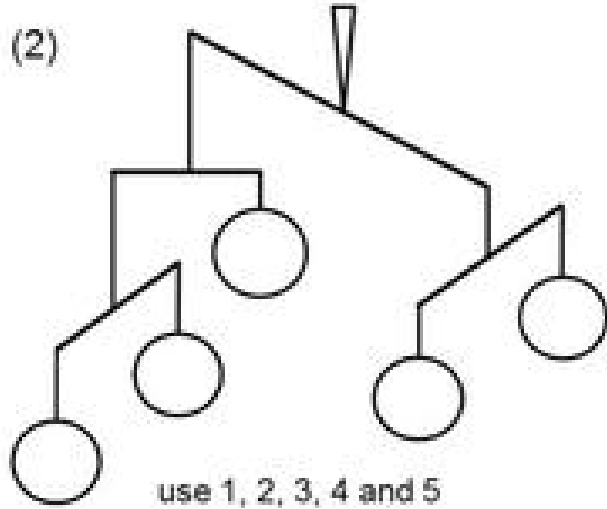


**mobiles** unbalanced

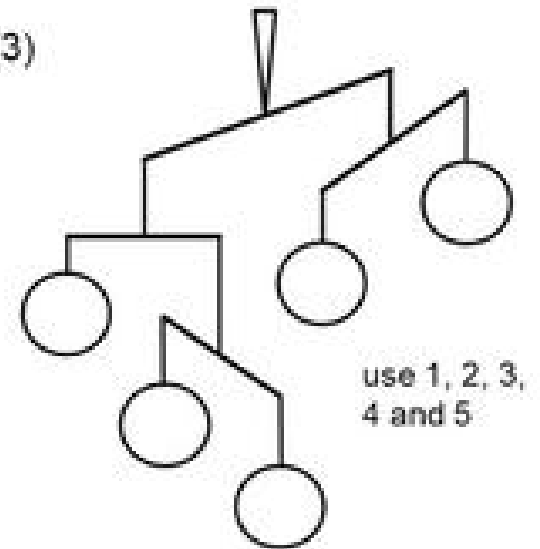
(1)



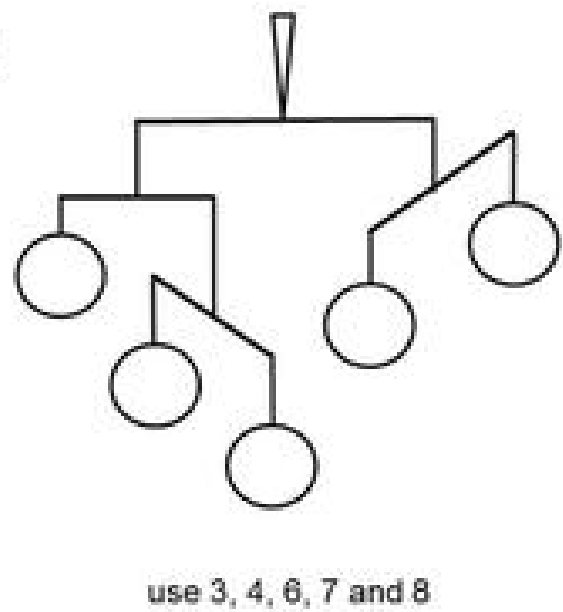
(2)



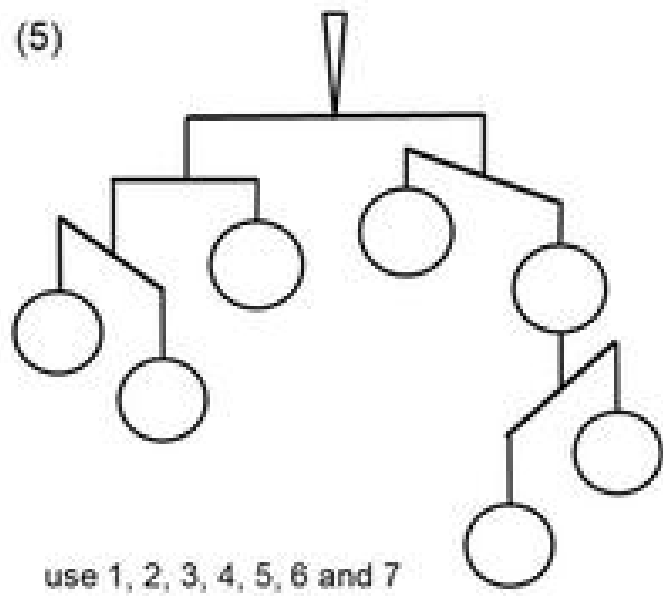
(3)



(4)



(5)



(6)

